



TFT LCD Preliminary Specification

MODEL NO.: V216B1-LE1

| Customer: |
|--------------|
| Approved by: |
| Note: |
| |

| Approved By | TV Product Marketing & Management Div |
|-------------|---------------------------------------|
| | Chao-Chun Chung |

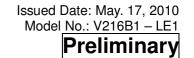




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REVISION HISTORY

| Version | Date | Page (New) | Section | Description |
|----------------------|-----------------------------|---------------|------------------|---|
| Ver. 1.0 Ver. 1.1 | Feb. 23, '10 May.17, '10 | All | All 1.2 11 | The Preliminary Specification was first issued. Modified brightness from 400nits to 300nits. Enhanced the drawings' resolution. |
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1. GENERAL DESCRIPTION

1.1 OVERVIEW

The V216B1-LE1 model is a 21.6 inch TFT Liquid Crystal Display module with LED Backlight and a 30-pin 1ch-LVDS interface. This module supports 1366 x 768 (16:9 wide screen) mode and displays up to 16.7 (6-bit+Hi-FRC colors) millions colors. The inverter module for backlight is not built-in.

1.2 FEATURES

- Excellent Brightness: 300nits

Contrast Ratio: 1000:1Fast Response Time: 5msColor Saturation: NTSC 68%

- WXGA (1366 x 768 pixels) Resolution

- DE (Data Enable) Only Mode

- LVDS (Low Voltage Differential Signaling) Interface

- Viewing Angle: 170(H)/160(V) (CR>10) TN Technology

- Color Reproduction (Nature Color)

1.3 GENERAL SPECIFICATIONS

| Item | Specification | Unit | Note |
|-------------------------|--|-------|------|
| Active Area | 477.417 (H) x 268.416 (V) (21.6" diagonal) | mm | |
| Bezel Opening Area | 481.5 (H) x 272.5 (V) | mm | - |
| Driver Element | a-si TFT active matrix | - | - |
| Pixel Number | 1366 x R.G.B. x 768 | pixel | - |
| Pixel Pitch (Sub Pixel) | 0.1165 (H) x 0.3495 (V) | mm | - |
| Pixel Arrangement | RGB vertical stripe | - | - |
| Display Colors | 16.7 millions | color | - |
| Display Operation Mode | Transmissive mode / Normally White | - | - |
| Surface Treatment | Hard coating (3H), AG (Haze 25%) | - | - |

1.4 MECHANICAL SPECIFICATION

| l1 | Item | | Тур. | Max. | Unit | Note |
|-------------|---------------|-------|------|-------|------|--------------|
| | Horizontal(H) | 500.5 | 501 | 501.5 | mm | - |
| Module Size | Vertical(V) | 296.5 | 297 | 297.5 | mm | - |
| | Depth(D) | 13.1 | 13.6 | 14.1 | mm | To PCB cover |
| Weight | | - | 2100 | 2150 | g | - |



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2. ABSOLUTE MAXIMUM RATINGS

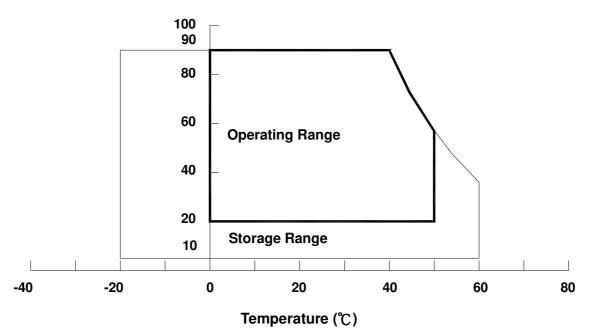
2.1 ABSOLUTE RATINGS OF ENVIRONMENT

| Item | Symbol | Valı | ue | Unit | Note | |
|-------------------------------|---------|------|------|------------------------|----------|--|
| item | Symbol | Min. | Max. | Offic | | |
| Storage Temperature | Tst | -20 | +60 | $^{\circ}\!\mathbb{C}$ | (1) | |
| Operating Ambient Temperature | Тор | 0 | +50 | $^{\circ}\!\mathbb{C}$ | (1), (2) | |
| Shock (Non-Operating) | Snop | - | 50 | G | (3), (5) | |
| Vibration (Non-Operating) | V_NOP | - | 1.0 | G | (4), (5) | |

Note (1) Temperature and relative humidity range is shown in the figure below.

- (a) 90% RH Max. (Ta \leq 40 $^{\circ}$ C).
- (b) Wet-bulb temperature should be 39 $^{\circ}$ C Max. (Ta > 40 $^{\circ}$ C).
- (c) No condensation.
- Note (2) The maximum operating temperature is based on the test condition that the surface temperature of display area is less than or equal to 65 $^{\circ}\mathrm{C}$ with LCD module alone in a temperature controlled chamber. Thermal management should be considered in final product design to prevent the surface temperature of display area from being over 65 °C. The range of operating temperature may degrade in case of improper thermal management in final product design.
- Note (3) 11 ms, half-sine wave, 1 time for $\pm X$, $\pm Y$, $\pm Z$.
- Note (4) 10 ~ 200 Hz, 10 min, 1 time each X, Y, Z.
- Note (5) At testing Vibration and Shock, the fixture in holding the module has to be hard and rigid enough so that the module would not be twisted or bent by the fixture.







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2.2 TFT LCD MODULE

| Itom | Symbol | Va | lue | Unit | Note | |
|----------------------|--------|------|------|-------|------|--|
| Item | Symbol | Min. | Max. | Offic | Note | |
| Power Supply Voltage | Vcc | -0.3 | 6.0 | V | (1) | |
| Input Signal Voltage | VIN | -0.3 | 3.6 | V | (1) | |

2.3 BACKLIGHT UNIT

| Item | Symbol | Value | | | Unit | Note | |
|--|-----------------|-----------|----|------|-------|-------------------------------------|--|
| item | Syllibol | Min. Typ. | | Max. | Offic | Note | |
| LED Forward Current Per Input Pin | l _F | 0 | 40 | 60 | mA | (1), (2) | |
| LED Reverse Voltage Per Input Pin | V_{R} | - | - | 70 | ٧ | Duty=100% | |
| LED Pulse Forward Current Per Input Pin | I _{FP} | - | - | 160 | mA | Pulse Width≦10msec. and Duty≦10% | |

Note (1) Permanent damage to the device may occur if maximum values are exceeded. Function operation should be restricted to the conditions described under Normal Operating Conditions.

Note (2) Specified values are for input pin of LED light bar at Ta=25±2 °C (Refer to 3.2 for further information).





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3. ELECTRICAL CHARACTERISTICS

3.1 TFT LCD MODULE

Ta = 25 ± 2 °C

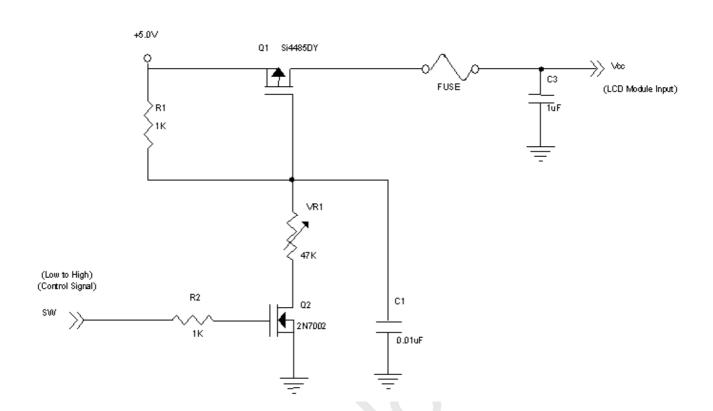
| Parameter | | | Symbol | | Value | Unit | Note | | |
|-----------|------------------------------|----------------------|-------------------|------------------------|-------|-------|------|-----|--|
| Parameter | | Symbol | Min. | Тур. | Max. | Utill | NOLE | | |
| Power Su | pply Voltage | | V_{CC} | 4.5 | 5.0 | 5.5 | V | (1) | |
| Rush Cur | rent | | I _{RUSH} | - | - | 3.0 | Α | (2) | |
| | | White | | - | 0.40 | - | Α | | |
| Power Su | pply Current | Black | I _{cc} | - | 0.53 | 0.61 | Α | (3) | |
| | | Vertical Stripe | | - | 0.50 | - | Α | | |
| | Differential In | put High | V_{LVTH} | V _{IVTH} +100 | | | mV | | |
| | Threshold Vo | Threshold Voltage | | +100 | _ | 1 | IIIV | | |
| LVDS | Differential In | put Low | V_{LVTL} | V | _ | _ | -100 | mV | |
| Interface | Threshold Vo | Itage | | - | - | -100 | IIIV | (4) | |
| | Common Inp | Common Input Voltage | | 1.0 | 1.2 | 1.4 | V | | |
| | Differential in | put voltage | $ V_{ID} $ | 200 | - | 600 | mV | | |
| | Terminating F | Resistor | R _T | - | 100 | - | ohm | | |
| CMOS | Input High Threshold Voltage | | V_{IH} | 2.7 | - | 3.3 | V | - | |
| interface | Input Low Th | reshold Voltage | V_{IL} | 0 | - | 0.7 | V | - | |

Note (1) The module should be always operated within above ranges.

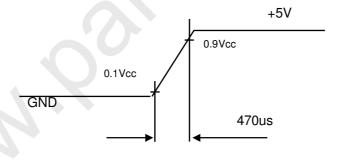
Note (2) Measurement Conditions:



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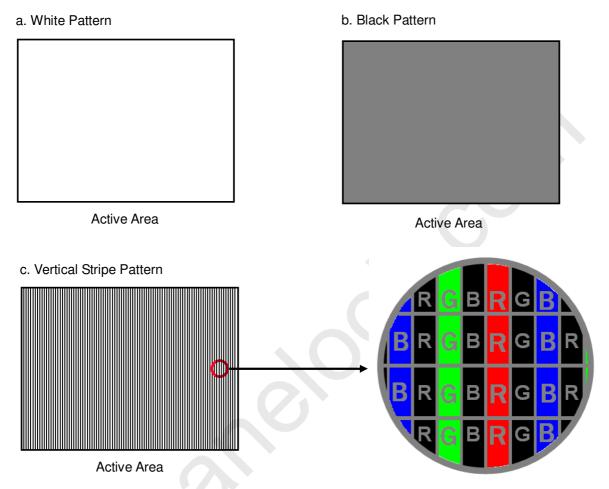
Vcc rising time is 470us



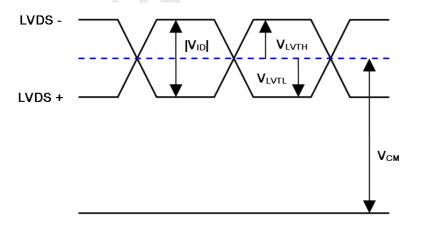


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Note (3) The specified power supply current is under the conditions at Vcc = 5 V, Ta = 25 \pm 2 $^{\circ}$ C, f_v = 60 Hz, whereas a power dissipation check pattern below is displayed.



Note (4) The LVDS input characteristics are as follows:



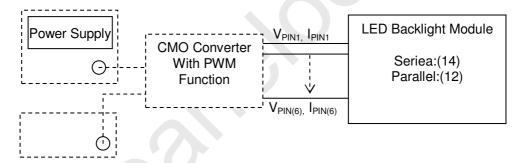


3.2 BACKLIGHT UNIT

Ta = 25 ± 2 °C

| Parameter | Symbol | Value | | | | Note | |
|--|------------------|-------|--------|--------|------|--|--|
| i didilielei | Syllibol | Min. | Тур. | Max. | Unit | Note | |
| LED Light Bar Input Voltage Per Input Pin | V_{PIN} | 39.2 | 43.4 | 47.6 | V | (1), Duty=100%, I _{PIN} =40mA | |
| LED Light Bar Current Per Input Pin | I _{PIN} | 0 | 40 | 60 | mA | (1), (2) Duty=100% | |
| LED Life Time | L _{LED} | 30000 | - | - | Hrs | (3) | |
| Power Consumption | P_{BL} | - | 10.416 | 11,424 | W | (1) Duty=100%, I _{PIN} =40mA | |

- Note (1) LED light bar input voltage and current are measured by utilizing a true RMS multimeter as shown below:
- Note (2) $P_{BL} = I_{PIN} \times V_{PIN} \times$ (6) input pins
- Note (3) The lifetime of LED is defined as the time when LED packages continue to operate under the conditions at Ta = 25 \pm 2 $^{\circ}$ C and I= (20)mA (per chip) until the brightness becomes \leq 50% of its original value.



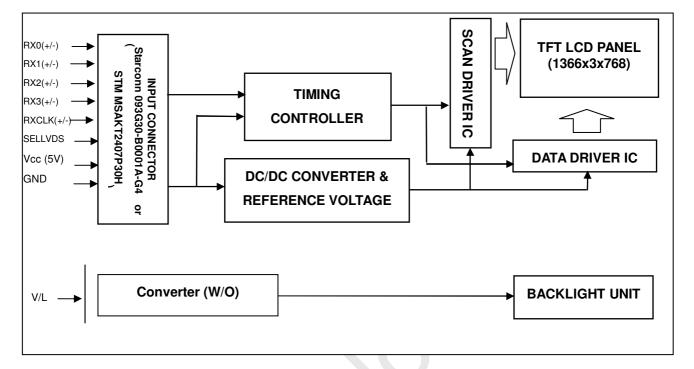




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4. BLOCK DIAGRAM OF INTERFACE

4.1 TFT LCD MODULE



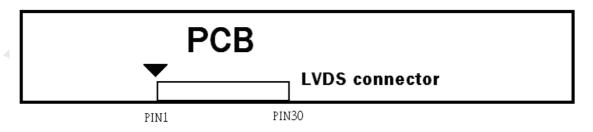


5. INPUT TERMINAL PIN ASSIGNMENT

5.1 TFT LCD MODULE INPUT

| Pin No. | Symbol | Description | Note |
|---------|----------------|---------------------------------------|------|
| 1 | NC | No connection | (2) |
| 2 | NC | No connection | (2) |
| 3 | NC | No connection | (2) |
| 4 | GND | Ground | - |
| 5 | RX0- | Negative transmission data of pixel 0 | - |
| 6 | RX0+ | Positive transmission data of pixel 0 | - |
| 7 | GND | Ground | - |
| 8 | RX1- | Negative transmission data of pixel 1 | - |
| 9 | RX1+ | Positive transmission data of pixel 1 | _ |
| 10 | GND | Ground | - |
| 11 | RX2- | Negative transmission data of pixel 2 |) - |
| 12 | RX2+ | Positive transmission data of pixel 2 | - |
| 13 | GND | Ground | - |
| 14 | RXCLK- | Negative of clock | - |
| 15 | RXCLK+ | Positive of clock | - |
| 16 | GND | Ground | - |
| 17 | RX3- | Negative transmission data of pixel 3 | - |
| 18 | RX3+ | Positive transmission data of pixel 3 | - |
| 19 | GND | Ground | - |
| 20 | NC | No connection | (2) |
| 21 | SELLVDS | Select LVDS data format | (3) |
| 21 | (Default:VESA) | Select LVDS data format | (3) |
| 22 | NC | No connection | (2) |
| 23 | GND | Ground | - |
| 24 | GND | Ground | - |
| 25 | NC | No connection | (2) |
| 26 | VCC | Power supply: +5V | - |
| 27 | VCC | Power supply: +5V | - |
| 28 | VCC | Power supply: +5V | - |
| 29 | VCC | Power supply: +5V | - |
| 30 | VCC | Power supply: +5V | - |
| | | | |

Note (1) Connector part no.: Starconn 093G30-B0001A-G4 or STM MSAKT2407P30H LVDS connector pin orderdefined as follows



Note (2) Reserved for CMO internal use, please leave it open

Note (3) Low = Connect to GND: JEIDA Format, High = connect to +3.3V or Open : VESA Format. Please refer to 5.2 LVDS INTERFACE



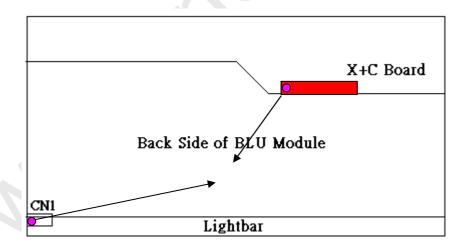


5.2 BACKLIGHT UNIT

The pin configuration for the housing and the leader wire is shown in the table below.

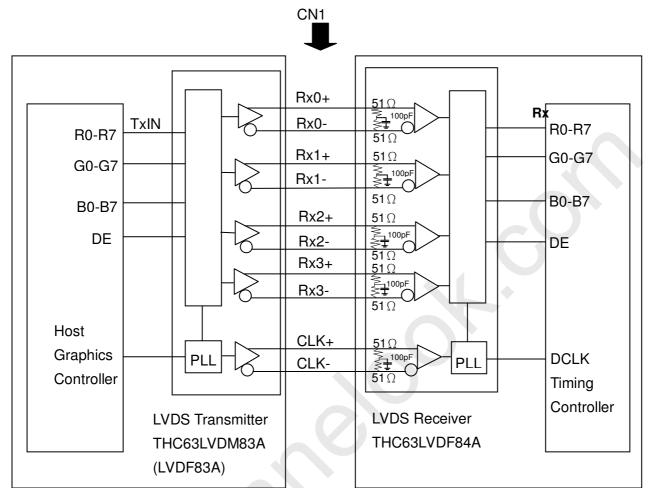
CN1: Entery, 7083K-F12N-00L

| CN1 | | | | | | | | | |
|-----|--------------------|------------------------------|--|--|--|--|--|--|--|
| Pin | Symbol Description | | | | | | | | |
| 1 | NC | No connection | | | | | | | |
| 2 | CH1 | Light-bar Feedback Channel 1 | | | | | | | |
| 3 | CH2 | Light-bar Feedback Channel 2 | | | | | | | |
| 4 | CH3 | Light-bar Feedback Channel 3 | | | | | | | |
| 5 | NC | No connection | | | | | | | |
| 6 | V _L | LED Light-bar Input Power | | | | | | | |
| 7 | V_{L} | LED Light-bar Input Power | | | | | | | |
| 8 | NC | No connection | | | | | | | |
| 9 | CH4 | Light-bar Feedback Channel 4 | | | | | | | |
| 10 | CH5 | Light-bar Feedback Channel 5 | | | | | | | |
| 11 | CH6 | Light-bar Feedback Channel 6 | | | | | | | |
| 12 | NC | No connection | | | | | | | |





5.3 BLOCK DIAGRAM OF INTERFACE



R0~R7 : Pixel R Data G0~G7 : Pixel G Data B0~B7 : Pixel B Data

DE : Data enable signal
DCLK : Data clock signal

Note (1) The system must have the transmitter to drive the module.

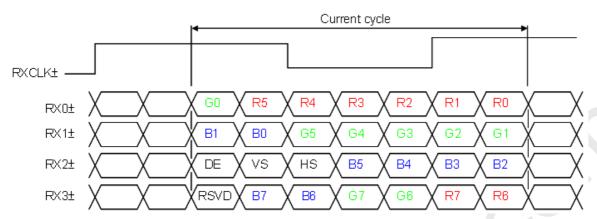
Note (2) LVDS cable impedance shall be 50 ohms per signal line or about 100 ohms per twist-pair line when it is used differentially.



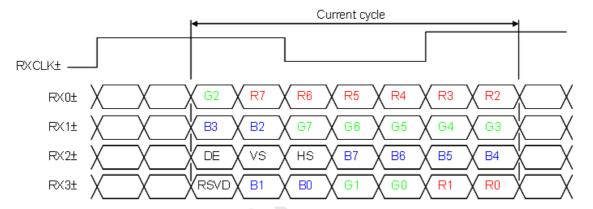
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5.4 LVDS INTERFACE

VESA Format: SELLVDS = H or Open



JEIDA Format: SELLVDS = L



R0~R7: Pixel R Data (7; MSB, 0; LSB) G0~G7: Pixel G Data (7; MSB, 0; LSB) B0~B7: Pixel B Data (7; MSB, 0; LSB)

DE: Data enable signal

Note (1) RSVD (reserved) pins on the transmitter shall be "H" or ("L" or OPEN)



5.5 COLOR DATA INPUT ASSIGNMENT

The brightness of each primary color (red, green and blue) is based on the 8-bit gray scale data input for the color. The higher the binary input, the brighter the color. The table below provides the assignment of the color versus data input.

| | | | Data Signal | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---------------|------------------|----|-------------|-----|----|----|---|-------|----|----|----|----|-----|--|----|-----|---|---|---|---|-----|---|-----|------------|---|---|---|---|---|---|----|
| | Color | | | Red | | | | Green | | | | | | Blue B9 B8 B7 B6 B5 B4 B3 B2 B1 B0 | | | | | | | | | | | | | | | | | |
| | | R9 | | R7 | R6 | R5 | | R3 | R2 | R1 | R0 | G9 | | G7 | G6 | G5 | | | | | | | | | | | | | | | B0 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Basic | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| Colors | Cyan | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Magenta | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Yellow | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | White | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Red (0) / Dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red (1) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 0 | Red (2) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Gray | : | | | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : 1 | A : | : | : | : | : | : | : | : |
| Scale | : | | | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : \ | ; | : , |): | : | : | : | : | : | : | : |
| Of | Red (1021) | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Red | Red (1022) | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red (1023) | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green (0) / Dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green (1) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 0 | Green (2) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Gray | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | | : | : | : | : | : | : | : | : | : | : | : | : |
| Scale | | : | : | : | : | : | : | : | : | : | : | : | : | : | | : \ | | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| Of | Green (1021) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Green | Green (1022) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green (1023) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Blue (0) / Dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Blue (1) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| 0 | Blue (2) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |
| Gray Scale | | : | : | : | : | : | : | : | : | : | : | | : , | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| | : | : | : | : | : | : | : | : | : | | : | | | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| Of | Blue (1021) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 |
| Blue | Blue (1022) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 |
| | Blue (1023) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |

Note (1) 0: Low Level Voltage, 1: High Level Voltage



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6. INTERFACE TIMING

6.1 INPUT SIGNAL TIMING SPECIFICATIONS

 $(Ta = 25 \pm 2 ^{\circ}C)$

The input signal timing specifications are shown as the following table and timing diagram.

| 1110 11 | iput signai tiining speciii | oations ai | C SHOWII US | the followin | ig table and | unning diagra | | |
|-------------------|--------------------------------------|-------------------------------|------------------------|--------------|------------------------|---------------|------------|--|
| Signal | Item | Symbol | Min. | Тур. | Max. | Unit | Note | |
| | Frequency | F _{clkin} (=1/TC) | 60 | 76 | 82 | MHz | - | |
| LVDS | Input cycle to cycle jitter | T _{rcl} | - | - | 200 | ps | (3) | |
| Receiver Clock | Spread spectrum modulation range | Fclkin_mo | F _{clkin} -2% | - | F _{clkin} +2% | MHz | (4) | |
| | Spread spectrum modulation frequency | F _{SSM} | - | - | 200 | KHz | (4) | |
| LVDS Receiver | Setup Time | Tlvsu | 600 | - | - | ps | (5) | |
| Data | Hold Time | Tlvhd | 600 | - | - | ps | (5) | |
| | Frame Rate | F _{r5} | 47 | 50 | 53 | Hz | _ | |
| Vertical | Tame nate | F _{r6} | 57 | 60 | 63 | Hz | | |
| Active Display | Total | Tv | 778 | 806 | 1050 | Th | Tv=Tvd+Tvb | |
| Term | Display | Tvd | 768 | 768 | 768 | Th | - | |
| | Blank | Tvb | 10 | 38 | 282 | Th | - | |
| Horizontal | Total | Th | 1442 | 1560 | 1936 | Тс | Th=Thd+Thb | |
| Active Display | Display | Thd | 1366 | 1366 | 1366 | Tc | - | |
| Term | Blank | Thb | 76 | 194 | 570 | Tc | - | |

[&]quot;Enlarging Vtotal from Max 888Th to 1050Th is OK, provided that both pixel clock & Htotal are within the specified range in the spec."

Note (1) Please make sure the range of pixel clock has follow the below equation:

$$\text{Fclkin(max)} \, \geq \, \text{Fr6} \, \times \, \text{Tv} \, \times \, \text{Th}$$

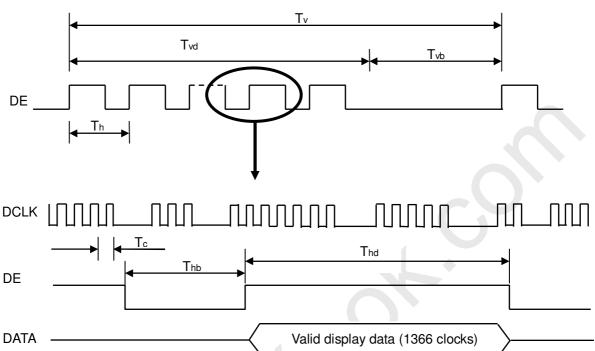
$$Fr5 \times Tv \times Th \ge Fclkin(min)$$

Note (2) This module is operated in DE only mode and please follow the input signal timing diagram below:

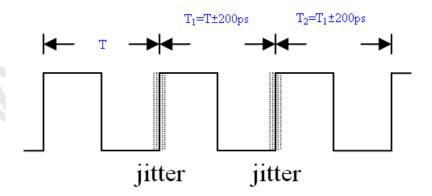




INPUT SIGNAL TIMING DIAGRAM



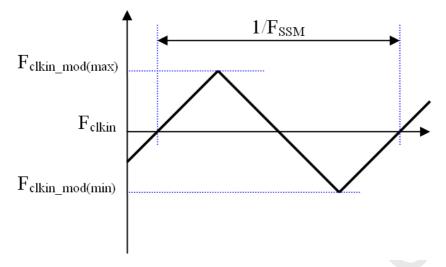
Note (3) The input clock cycle-to-cycle jitter is defined as below figures. Trcl = $IT_1 - TI$





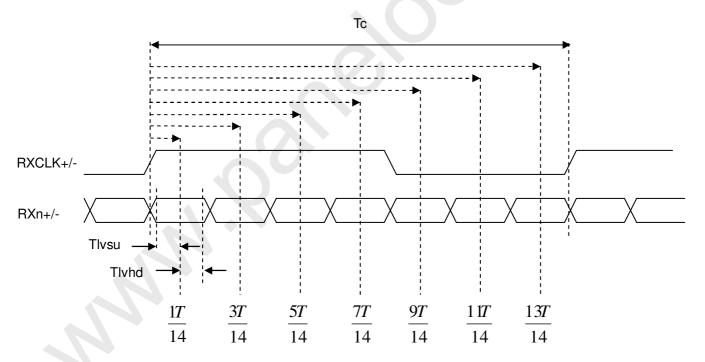
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Note (4) The SSCG (Spread spectrum clock generator) is defined as below figures.



Note (5) The LVDS timing diagram and setup/hold time is defined and showing as the following figures.

LVDS RECEIVER INTERFACE TIMING DIAGRAM

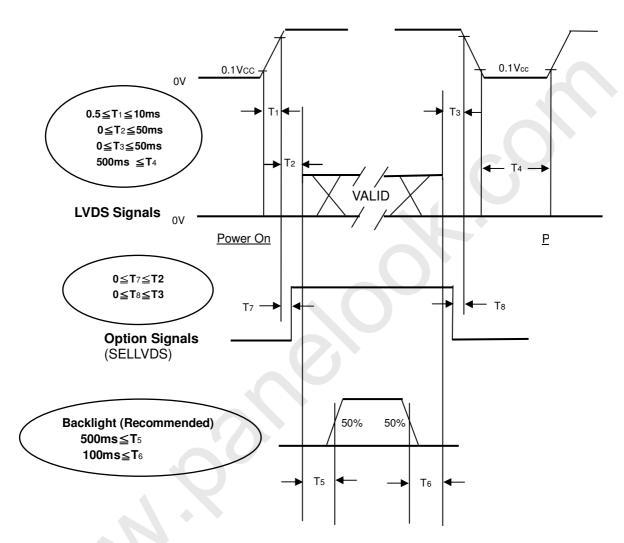




6.2 POWER ON/OFF SEQUENCE

 $(Ta = 25 \pm 2 ^{\circ}C)$

To prevent a latch-up or DC operation of LCD module, the power on/off sequence should be as the diagram below.



Power ON/OFF Sequence

- Note (1) The supply voltage of the external system for the module input should follow the definition of Vcc.
- Note (2) Apply the lamp voltage within the LCD operation range. When the backlight turns on before the LCD operation or the LCD turns off before the backlight turns off, the display may momentarily become abnormal screen.
- Note (3) In case of Vcc is in off level, please keep the level of input signals on the low or high impedance. If T2<0,that maybe cause electrical overstress failure.
- Note (4) T4 should be measured after the module has been fully discharged between power off and on period.
- Note (5) Interface signal shall not be kept at high impedance when the power is on.





7. OPTICAL CHARACTERISTICS

7.1 TEST CONDITIONS

| Item | Symbol | Value | Unit | | | | |
|---|---------------------------------|---------------------------|------------------------|--|--|--|--|
| Ambient Temperature | Ta | 25±2 | $^{\circ}\!\mathbb{C}$ | | | | |
| Ambient Humidity | На | 50±10 | %RH | | | | |
| Supply Voltage | Vcc | 5.0 | V | | | | |
| Input Signal | According to typical | value in "3. ELECTRICAL C | CHARACTERISTICS" | | | | |
| LED Light Bar Input Current Per Input Pin | I _{PIN} | 20 ± 0.6 | mA _{DC} | | | | |
| PWM Duty Ratio | D | 100 | % | | | | |
| LED Light Bar Test Converter | CMO 27-D041745 + Transfer board | | | | | | |

7.2 OPTICAL SPECIFICATIONS

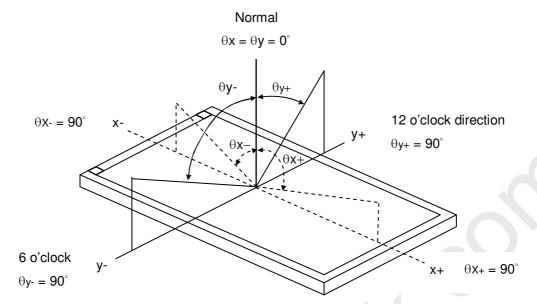
| Ite | em | Symbol | Condition | Min. | Тур. | Max. | Unit | Note | | | |
|------------------|---------------|-------------------------------|---|-------|---------|---------------|------|---------------|--|--|--|
| Contrast Ratio |) | CR | | 700 | 1000 | -) | - | (2) | | | |
| Response Time | | T _R | | - | 1.3 | 2.2 | | (0) | | | |
| Response III | ie | T _F | | - | 3.7 | 5.8 | ms | (3) | | | |
| Center Lumina | ance of White | L _C | | 250 | 300 | - | - | (4) | | | |
| White Variatio | n | δW | | | - | 1.3 | - | (7) | | | |
| Cross Talk | | CT | . (| - | - | 4 | % | (5) | | | |
| | Red | Rx | $\theta_x=0^\circ$, $\theta_Y=0^\circ$ | | (0.638) | Typ. +0.03 | - | | | | |
| | neu | Ry | Viewing Angle at | | (0.337) | | - | | | | |
| | Green | Gx | Normal Direction | | (0.309) | | - | | | | |
| | | Gy | | Тур. | (0.605) | | - | (6) | | | |
| Color | Blue | Bx | | -0.03 | (0.151) | | - | (6) | | | |
| Chromaticity | | Ву | | | (0.060) | | - | | | | |
| | White | Wx | | | 0.285 | | - | | | | |
| | vvriite | Wy | | | 0.293 | | - | | | | |
| | Color Gamut | CG | | (68) | - | - | % | NTSC Ratio | | | |
| | Horizontal | $\theta_{x^+} + \theta_{x^-}$ | OD. 10 | 150 | 170 | - | Dag | (1) (0) | | | |
| Viewing Angle | Vertical | $\theta_{Y} + \theta_{Y}$ | CR>10 | 140 | 160 | - | Deg. | (1), (6) | | | |
| | Horizontal | $\theta_{x} + \theta_{x}$ | CR> 5 | 160 | 178 | - | Dog | (1) (6) | | | |
| | Vertical | $\theta_{Y} + \theta_{Y}$ | UN> 0 | 150 | 170 | - | Deg. | (1), (6) | | | |

Note (1) Definition of Viewing Angle $(\theta x, \theta y)$:

Viewing angles are measured by Autronic Conoscope Cono-80



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Note (2) Definition of Contrast Ratio (CR):

The contrast ratio can be calculated by the following expression.

Contrast Ratio (CR) = L255 / L0

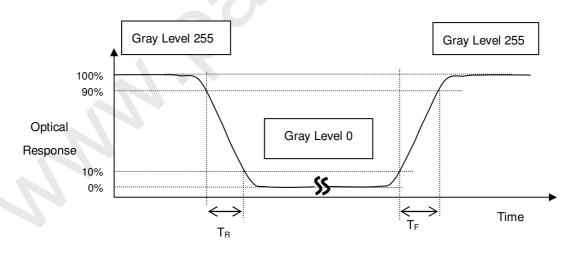
L255: Luminance of gray level 255

L 0: Luminance of gray level 0

CR = CR(5),

CR (X) is corresponding to the Contrast Ratio of the point X at the figure in Note (7).

Note (3) Definition of Response Time (T_R, T_F):



Note (4) Definition of Luminance of White (L_C):

Measure the luminance of gray level 255 at center point and 5 points

 $L_{C} = L(5)$

L (X) is corresponding to the luminance of the point X at the figure in Note (7).

Note (5) Definition of Cross Talk (CT):



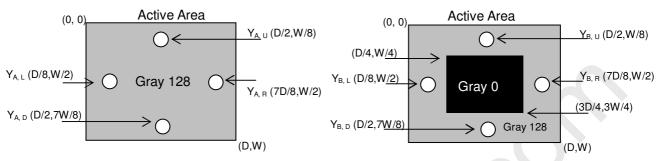
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$$CT = \mid Y_B - Y_A \mid / \mid Y_A \times 100 \text{ (\%)}$$

Where:

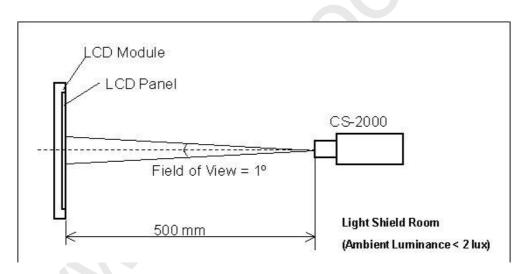
Y_A = Luminance of measured location without gray level 0 pattern (cd/m²)

 Y_B = Luminance of measured location with gray level 0 pattern (cd/m²)



Note (6) Measurement Setup:

The LCD module should be stabilized at given temperature for 1 hour to avoid abrupt temperature change during measuring. In order to stabilize the luminance, the measurement should be executed after lighting Backlight for 1 hour in a windless room.



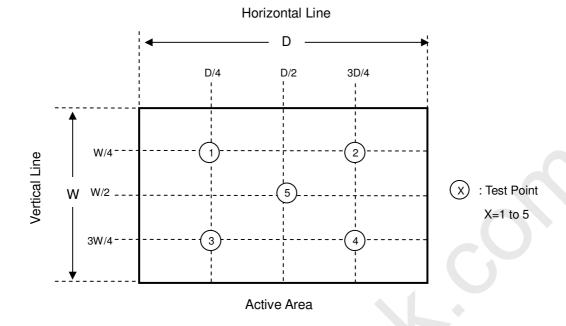
Note (7) Definition of White Variation (δW):

Measure the luminance of gray level 255 at 5 points

 $\delta W = Maximum [L(1), L(2), L(3), L(4), L(5)] / Minimum [L(1), L(2), L(3), L(4), L(5)]$









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8. PRECAUTIONS

8.1 ASSEMBLY AND HANDLING PRECAUTIONS

- [1] Do not apply rough force such as bending or twisting to the module during assembly.
- [2] It is recommended to assemble or to install a module into the user's system in clean working areas. The dust and oil may cause electrical short or worsen the polarizer.
- Do not apply pressure or impulse to the module to prevent the damage of LCD panel and Backlight. [3]
- [4] Always follow the correct power-on sequence when the LCD module is turned on. This can prevent the damage and latch-up of the CMOS LSI chips.
- [5] Do not plug in or pull out the I/F connector while the module is in operation.
- Do not disassemble the module. [6]
- Use a soft dry cloth without chemicals for cleaning, because the surface of polarizer is very soft and easily [7] scratched.
- [8] Moisture can easily penetrate into LCD module and may cause the damage during operation.
- [9] When storing modules as spares for a long time, the following precaution is necessary.
 - [9.1] Do not leave the module in high temperature, and high humidity for a long time. It is highly recommended to store the module with temperature from 0 to 35°C at normal humidity without condensation.
 - [9.2] The module shall be stored in dark place. Do not store the TFT-LCD module in direct sunlight or fluorescent light.
- [10] When ambient temperature is lower than 10°C, the display quality might be reduced. For example, the response time will become slow, and the starting voltage of CCFL will be higher than that of room temperature.

8.2 SAFETY PRECAUTIONS

- [1] The startup voltage of a Backlight is approximately 1000 Volts. It may cause an electrical shock while assembling with the inverter. Do not disassemble the module or insert anything into the Backlight unit.
- [2] If the liquid crystal material leaks from the panel, it should be kept away from the eyes or mouth. In case of contact with hands, skin or clothes, it has to be washed away thoroughly with soap.
- After the module's end of life, it is not harmful in case of normal operation and storage.

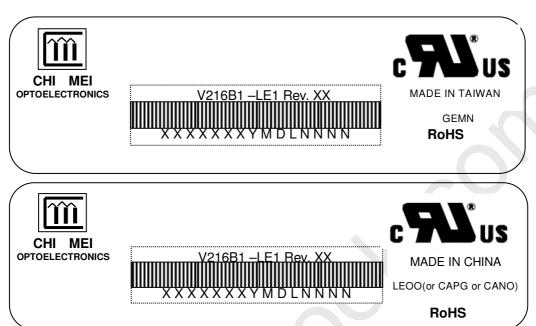


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9. DEFINITION OF LABELS

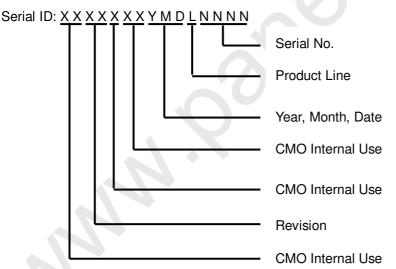
9.1 CMO MODULE LABEL

The barcode nameplate is pasted on each module as illustration, and its definitions are as following explanation.



Model Name: V216B1-LE1

Revision: Rev. XX, for example: A0, A1... B1, B2... or C1, C2...etc.



Serial ID includes the information as below:

Manufactured Date:

Year: 2001=1, 2002=2, 2003=3, 2004=4...2010=0, 2011=1, 2012=2...

Month: 1~9, A~C, for Jan. ~ Dec.

Day: 1~9, A~Y, for 1st to 31st, exclude I, O, and U.

Revision Code: Cover all the change

Serial No.: Manufacturing sequence of product Product Line: 1 -> Line1, 2 -> Line 2 ...etc.

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10. PACKAGING

10.1 PACKING SPECIFICATIONS

- 15 LCD TV modules / 1 Box (1)
- (2) Box dimensions: 563(L) X 417 (W) X 375 (H) mm
- (3)Weight: approximately 33Kg (15 modules per box)

10.2 PACKING METHOD

Figures 10-1 and 10-2 are the packing method

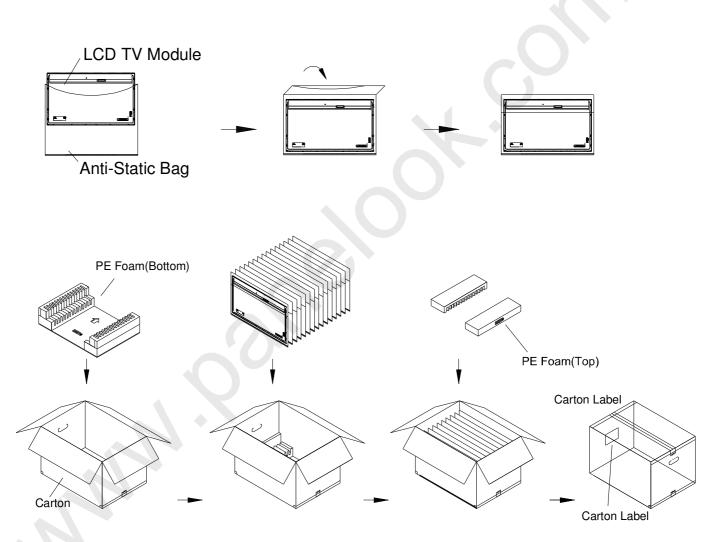


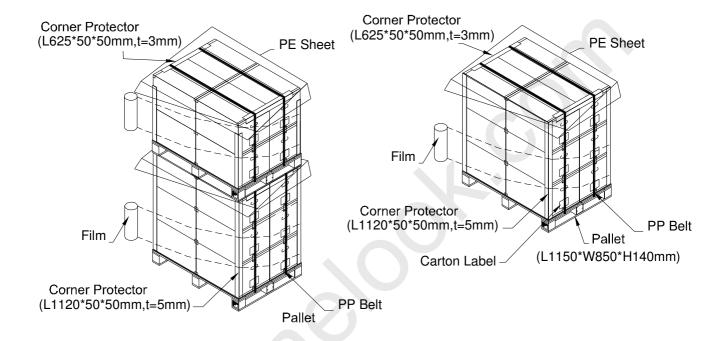
Figure.10-1 packing method





Sea / Land Transportation (40ft Container)

Air Transportation







Sea / Land Transportation (40ft HQ Container)

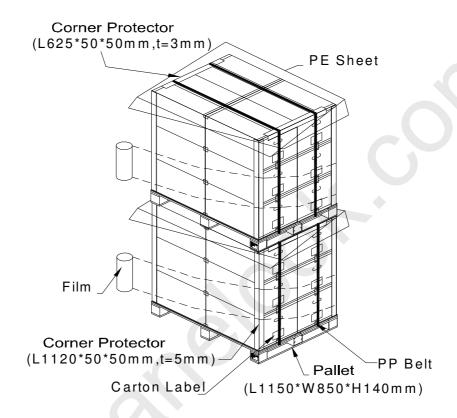


Figure.10-2 packing method





11. MECHANICAL CHARACTERISTICS

